

GUADALINGO



The most fun you will have learning Spanish!

User Guide

Table of contents

What is Guadalingo?	2
Learn by doing	
Learn by playing	
Levels contents	
Playing the game	3
Language & Avatar Selection	4
Tutorial	4
Starting the game	5
Interface – Left side of screen	5
Missions Diary	
(E-learning) Extra Activities	
Current Mission	
Dictionary	
Interface – Top & Bottom of screen	7
Coins	
Avatar Settings	
Home Settings	
Experience & Learning Bars	
Friends	
Interface – Right Part	8
Food (Energy)	
Map	
Home	
Multi-Player Zones	
Mini-Game Zones	
Cell phone	
Settings	





What is Guadalingo?



Guadalingo is a videogame where you can learn and practice Spanish in an immersive environment. It combines experiential learning with gaming strategies that motivate students as they acquire language.

Learn by Doing

Learning is an activity connected to experience. The key to language learning is through an immersion approach in which students have the opportunity to use language in a meaningful, real-life way. For example, traveling to a foreign country and communicating in the language of that country.

Guadalingo intensifies the feeling of immersion by creating learning environments in which students can communicate and practice the language. This videogame combines language learning with opportunities for interaction, socialization, and cross-cultural communication in real-life settings from across the Spanish-speaking world.

Learn by Playing

When elements, techniques and dynamics of the game are included in the learning process, it makes the learning experience richer both inside and outside of the classroom.

Guadalingo improves motivation and social behaviors of the students. It makes the learning experience more fruitful: the more Spanish is practiced, the more success students experience in the game and the more fun they have. Moreover, they earn rewards!

Students can create and customize their own avatar. As students move through the missions, they can select new accessories for their avatar, earn rewards, and give gifts to others. They can even redecorate their homes with new furnishings, visit their friends and enjoy their free time in social spaces. All the while students are actively learning and practicing Spanish.

How to enter:

Guadalingo works as an app that has to be previously installed on your device. It is available for computers (Mac and PC) and tablets (iOS and Android).

To enter as a student:

1. Go to <https://edinumen.es/guadalingo/english/descargas.html> and install the app that corresponds to your device.
2. Once installed, open Guadalingo in your device and introduce your use name and password.

In the *Diario de aprendizaje*, (Learning Diary), students complete missions designed after real-life situations. Students improve their skills as they participate in these real-life simulations.



Playing the game

Guadalingo has a very simple interface that enables the player to move around the game intuitively. In addition, when a player first accesses the game, a tutorial is launched explaining how to play.

La plataforma permite:

- | | | |
|--------------------|-------------------------------|------------------------|
| 1. Coins | 7. Experience & Learning Bars | 13. Settings |
| 2. Current Mission | 8. Hostess | 14. Mini Games Zones |
| 3. Missions Diary | 9. Friends | 15. Multi-Player Zones |
| 4. Dictionary | 10. Food (Energy) | 16. Home |
| 5. Avatar Settings | 11. Map | |
| 6. Home Settings | 12. Cell Phone | |



The aim of the game is to complete the different missions proposed in the *Learning Diary* (3).

Moreover, using the map (11), students can:

- » Go **home** (16) whenever they want and personalize their avatar and the decoration, using the virtual coins that they earn in the game;
- » Move around the city and enter different places where they can play **mini-games** (14) to earn extra coins;
- » Access the **multi-player zones** (15) to interact with other students and chat in real time.

All of this comes with gameplay that improves the students' social behaviour and enhances their learning experience.



Language and Avatar selection

When you enter the game, you can select the language. The language preference you choose will be used in the settings and tool language.



After you select the language, you must decide on a name for the avatar in the game. The name of the avatar may not exceed 14 characters (including spaces!).



 Attention! After you write the name of your avatar, you cannot change it later!



Tutorial



When you enter the game for the first time, you will automatically be directed to a tutorial. Follow the steps in the tutorial to learn the most important points of the videogame



Starting the game

After the tutorial is over, you are totally ready to enjoy the experience of Guadalingo.

The first scene of the game will be your home.



In the next part, we will offer a review of the most important elements of the interface of Guadalingo.



Interface: Left side of the screen

Missions Diary



In the *Diario de aprendizaje* (Learning Diary), you complete missions based on different real-life situations. There are a wide variety of activities which help you improve all your skills.

When you click on the missions diary button, you will see a window with all the missions your teacher has assigned. These missions should be completed in order, so only the first mission will be accessible, the rest will be blocked. Once you complete the first mission, the next one will automatically appear to continue the game.

Every mission is an independent task and must be completed before you can receive a grade. If you quit the mission without completing it, you will start from the point where you left off the next time you play.



After completing each mission, you can access practice exercises and other resources by clicking on the missions diary. There, you will see the following list of contents on the left side: mission, extra activities, dictionary, grammar explanations, reflection, and pronunciation practice.



The more vocabulary you gain in the world of Guadalingo, the more you will personalize your learning diary in the reflection and dictionary sections.

When you complete your tasks correctly, you will earn stars as a reward which will enrich your Guadalingo experience. You can see the stars & gifts you have earned at the top of the missions diary page.

(E-learning) Extra Activities

Your teacher may assign additional activities in the platform ELEteca® 4.0. which will enrich the learning process.

At the bottom of the missions diary, you will see a button which will be active when there are new pending activities (assigned by your teacher). These activities are extra activities (discussion forum, collaborative activities, wikis, questionnaires, oral production exercises, writing exercises, etc.). These extra activities are there to help you master the content of the missions.

Current Mission



This button will lead to you the latest mission that you were doing before you quit.

Diccionario



When you click on it, you will be directed to the dictionary in the game. When you click on a word, you will see the definition of the word. You can also listen to the pronunciation of the word.

Your actions will be saved in your learning diary and dictionary. The more vocabulary you add, the better you will do it in the new challenges.



Interface: Top and bottom of the screen

Coins



At the top, you will see the coins you earned in the game.

Avatar Settings



When you click on Avatar Settings, you will see a shop for clothes. Here, you can buy t-shirts, pants, shoes, hats... In this way, you can personalize your avatar. In addition, you can also go to a beauty salon and select your hair style, eye color and other features.

You can change the appearance of your avatar whenever you want. You can go shopping and buy new clothes.



Home Settings



You can also customize your home. You can redecorate it, buy new furniture, move into a new house, etc.



Experience & Learning Bars

These bars track your experience level and your progress in Spanish so far.



Friends

You can make friends by going to the places where you can socialize and chat with them online. You can send them messages, visit their houses, etc.



Interface: Right side of the screen

Food (Energy)



When you click on this button, the fridge will open. Your avatar can eat and drink whatever he or she wants. The more energy he or she has, the happier your avatar will be in the social zones.

Map



When you click on map, the compass appears on the Guadalingo map. You can search around the city and look for the different places in the game.



Home

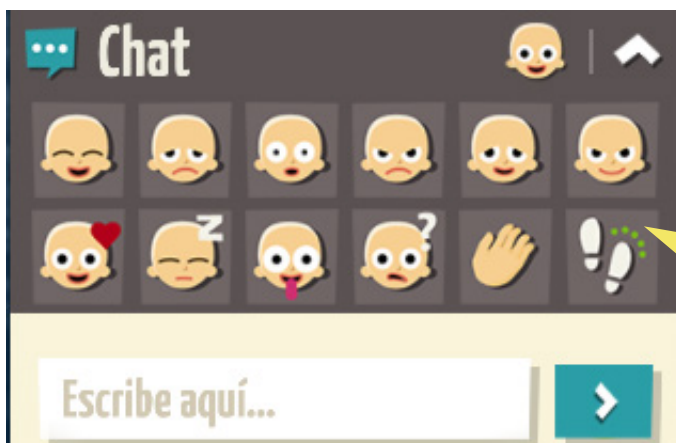


Click to go back home whenever you want.

Multi-Player Zones



This icon identifies the social zones in Guadalingo: the Lounge and the Square. You can chat with friends there, exchange gifts, play with other players, etc.



By clicking on the other avatars, you can send them a friend request, chat with that person, send a gift, play together in a mini game, etc.

If you click on different emojis, your avatar can reproduce these facial expressions and interaction can be more dynamic in this way.



When your avatar is at home, you can also exchange emails with your friends and visit their homes.

Mini Game Zones



When you are on the map, you see many places on the city with this icon. By clicking on one of these icons, you will start a mini game in which you can earn coins.

• Who is who?

This can be played by one player. However, if you start the game from the social zone, two players can play it.

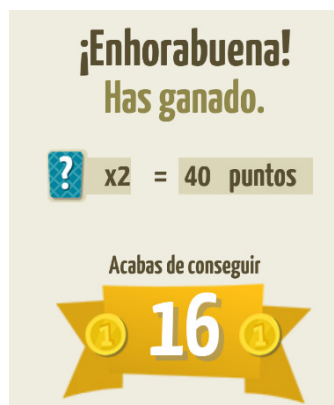
You see some objects/people on the left side of the screen and questions related to them on the right. The object of the game is to guess the correct object through a process of elimination.



Start by clicking on the questions for clues about the objects. Each question will automatically show the correct Yes or No response and all the objects that do not belong will be eliminated. You can then chose to solve the puzzle or go on to the next question.



You have 6 chances to guess the correct object. If you can solve it before you lose your 6 chances, you will earn extra coins and points.



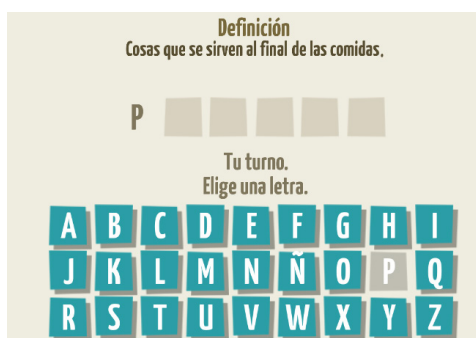
• Hangman

This can be played by one player. However, if you start the game from the social zone, two players can play it.

The aim is to guess the word (whose definition is given) by selecting the correct letters from the alphabet.



When you click on a letter, and it is one of the letters in the word, it will automatically appear in the puzzle.



If the letter you selected is not a letter of the word, you lose one of your chances.



If you guess all the letters of the word without losing your 6 chances, you will earn extra points and coins.



Cell Phone



When you click on the cell phone, you will see the following options:



» You can take a picture of the current scene

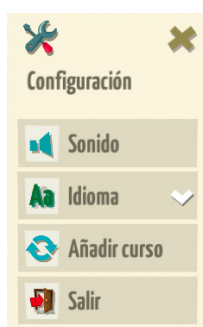
» You can see all the pictures you have, and send them to your friends

» You can send a message to your friends in the game

Settings



You can turn off the sound, change the language and quit the game from the Settings option.



For more information and technical support:

www.edinumen.es/soporte

BIENVENIDO A GUADALINGO

